

Towards a Compact and Efficient SAT-Encoding of Finite Linear CSP

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Background

Recently, SAT-based approaches become applicable for solving hard and practical problems.

A SAT-based CSP solver **Sugar** became a winner of GLOBAL categories of the 2008 and 2009 International CSP Solver Competitions.

- **The order encoding** used in Sugar shows a good performance for a wide variety of problems.
 - Open Shop Scheduling [Tamura *et al.*, CP2006]
 - Job Shop Scheduling [Koshimura *et al.*, 2010]
 - Test Case Generation [Banbara *et al.*, LPAR2010]
 - Two-Dimensional Strip Packing [Soh *et al.*, RCRA2008]

Overview of Order Encoding

A propositional variable $P(x \leq a)$ is introduced for each integer variable x and its domain value a where $P(x \leq a)$ is defined as true iff $x \leq a$.

Advantage

- It is more efficient than others such as the log encoding.
- Because the *Bounds Propagation* of CSP solvers can be achieved by the *Unit Propagation* of SAT solvers.

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- Because the *Bounds Propagation* of CSP solvers can be achieved by the *Unit Propagation* of SAT solvers.

Drawback

- It generates too large SAT instances when the domain size of original CSP is large.
- Because each ternary constraint is encoded into $O(d^2)$ clauses where d is the maximum domain size of integer variables while the log encoding requires $O(\log d)$ clauses.

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Compact Order Encoding (C.O.E.)

- Each integer variable is represented by a numeric system of base $B \geq 2$.
- Each digit is encoded by using the order encoding.
- It is an integration and generalization of the order and log encodings.
 - C.O.E. with $B \geq d$ is equivalent to the order encoding.
 - C.O.E. with $B = 2$ is equivalent to the log encoding.

Summary of Compact Order Encoding

	Order Encoding ($B \geq d$)	Compact Order Encoding	Log Encoding ($B = 2$)
Representation of integers	Unary	Base B	Binary
Size of SAT instance #clauses	Large $O(d^2)$	←————→ $O(B^2 \log_B d)$	Small $O(\log d)$
Propagation #carry ripples	Fast 0	←————→ $O(\log_B d)$	Slow $O(\log d)$

- Scalability
 - It requires $O(B^2 \log_B d)$ clauses for each ternary constraint.
- Efficiency
 - It enables the *Bounds Propagation* in the most significant digit.
 - It requires $O(\log_B d)$ carry ripples.

Summary of Compact Order Encoding

	Order Encoding ($B \geq d$)	Compact Order Encoding ($B = \lceil \sqrt{d} \rceil$)	Log Encoding ($B = 2$)
Representation of integers	Unary	Base $\lceil \sqrt{d} \rceil$	Binary
Size of SAT instance #clauses	Large $O(d^2)$	←————→ $O(d)$	Small $O(\log d)$
Propagation #carry ripples	Fast 0	←————→ 1	Slow $O(\log d)$

- Scalability

- It requires $O(d)$ clauses for each ternary constraint.

- Efficiency

- It enables the *Bounds Propagation* in the most significant digit.
- It requires only one carry ripple.

Summary of experimental results

To confirm the effectiveness of C.O.E., we used the following benchmarks.

Sequence Problem of length n

- It is the handmade problem to evaluate the basic performance of C.O.E. for various bases.
- Only C.O.E. with $B = \lceil \sqrt{d} \rceil$ solved all 5 instances within 2 hours while the order encoding ($B \geq d$) and the log encoding ($B = 2$) solved 2 instances.

Open Shop Scheduling Problem (OSSP)

- We evaluate the performance for a practical application.
- C.O.E. with $B = \lceil \sqrt{d} \rceil$ is compared with other encodings and the state-of-the-art CSP solvers, choco 2.11 and Mistral 1.550.
- Among them, C.O.E. showed the best performance.

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Evaluation for efficiency: OSSP benchmark

Benchmark instances

- A benchmark set by Brucker *et al.* is used for evaluation.
- This is the most difficult benchmark set and it includes some instances that were not closed until 2006.
- As OSSP instances, j6-* and j7-* are chosen (18 instances).
- The makespan is set to the most difficult (unsatisfiable) case.
- Each OSSP instance is translated to XCSP format as used in the CSP Solver Competition.

Evaluation for efficiency: OSSP benchmark

We compared the CPU times (including encoding times) of the following solvers.

- Order Encoding + MiniSat 2.0
- C.O.E. ($B = \lceil \sqrt{d} \rceil$) + MiniSat 2.0
- Log Encoding + MiniSat 2.0
- choco 2.11 (with arguments used in the CSP Solver Competition)
- Mistral 1.550 (with no arguments)

Comparison of CPU times

Instance	Size	Order	C.O.E.	Log	choco	Mistral
j6-per0-0	6x6	127.80	22.27	384.42	975.85	110.47
j6-per0-1	6x6	3.56	3.23	3.88	33.86	0.00
j6-per0-2	6x6	4.97	3.67	6.30	54.88	0.15
j6-per10-0	6x6	5.37	3.58	6.06	27.44	0.40
j6-per10-1	6x6	3.62	3.13	3.57	12.14	0.01
j6-per10-2	6x6	4.06	3.28	4.65	98.65	0.14
j6-per20-0	6x6	3.56	3.46	4.04	0.42	0.01
j6-per20-1	6x6	3.54	3.28	3.51	0.43	0.01
j6-per20-2	6x6	3.93	3.34	3.81	0.44	0.01
j7-per0-0	7x7	T.O.	T.O.	T.O.	T.O.	T.O.
j7-per0-1	7x7	56.16	11.18	119.52	T.O.	27.10
j7-per0-2	7x7	36.15	8.35	85.39	T.O.	49.92
j7-per10-0	7x7	56.01	15.47	100.07	T.O.	76.81
j7-per10-1	7x7	24.98	7.74	66.32	0.53	0.97
j7-per10-2	7x7	497.15	298.91	2804.06	T.O.	546.06
j7-per20-0	7x7	4.43	4.17	5.18	0.54	0.12
j7-per20-1	7x7	13.38	5.54	19.80	T.O.	16.82
j7-per20-2	7x7	24.38	7.91	32.37	T.O.	26.76
#solved		17	17	17	11	17
Average		51.36	24.03	214.88	80.53	50.34

Evaluation for scalability: OSSP benchmark

Benchmark instances

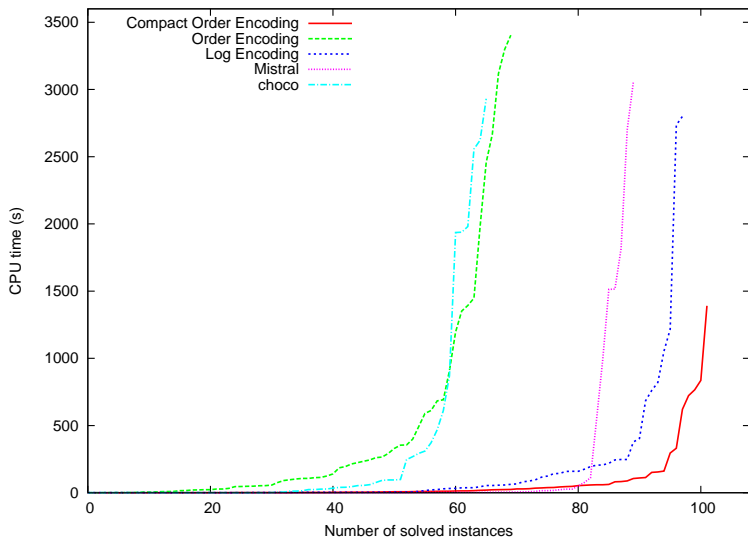
- To evaluate the scalability, we also use the instances generated by multiplying the process times by some constant factor c .
- The factor c is varied within 1, 10, 50, 100, 200, and 1000.
- We compared the number of solved instances of the following solvers.
 - Order Encoding + MiniSat 2.0
 - C.O.E. ($B = \lceil \sqrt{d} \rceil$) + MiniSat 2.0
 - Log Encoding + MiniSat 2.0
 - choco 2.11 (with arguments used in the CSP Solver Competition)
 - Mistral 1.550 (with no arguments)

Comparison of the number of solved instances

Factor c	Domain size d	Order	C.O.E.	Log	choco	Mistral
1	$d \approx 10^3$	17	17	17	11	17
10	$d \approx 10^4$	16	17	17	10	16
50		15	17	16	11	16
100	$d \approx 10^5$	12	17	16	12	15
200		10	17	16	11	14
1000	$d \approx 10^6$	0	17	16	11	12
Total		70	102	98	66	90

- C.O.E. solved 102 instances out of 108 instances.
- C.O.E. can handle very large domain size such as $d \approx 10^6$.
- When $c = 1000$, C.O.E. generates about 65 MB SAT instances while the order encoding generates more than 13 GB SAT instances in average.

Cactus plot of 108 instances



Conclusion

- In this talk, we presented a new SAT encoding method named compact order encoding.
- The feature of the compact order encoding is:
 - It is a generalization of the order and log encodings.
 - It is efficient. It is more efficient than the log encoding in general because it requires less carry ripples.
 - It is scalable. Each ternary constraint is encoded to $O(B^2 \log_B d)$ clauses where B is the base and d is the domain size. It is much less than $O(d^2)$ clauses of the order encoding.
- We confirmed these observations through some experimental results.

Generated SAT instances (MB)

Factor c	Order	C.O.E.	Log
1	9.43	1.68	1.24
10	107.77	5.66	1.80
50	594.54	13.55	2.12
100	1212.20	19.37	2.27
200	2499.86	27.64	2.43
1000	13467.21	65.46	2.78

- When $c = 1000$, C.O.E. generates about 65 MB SAT instance while the order encoding generates more than 13 GB SAT instances in average.

Runtime memory consumption (MB)

Factor c	Order	C.O.E	Log
1	40.79	11.89	20.71
10	383.25	25.74	27.17
50	1906.92	45.91	25.97
100	3369.82	62.87	26.15
200	6272.71	87.40	28.25
1000	-	187.57	32.19

- When $c = 200$, C.O.E. uses about 87 MB while the order encoding uses more than 6 GB in average.

Sequence Problem

To evaluate the basic performance of C.O.E., we use the following handmade problem.

Sequence Problem

A sequence problem of length n is defined as follows.

$$x_i \in \{0..n-1\} \quad (0 \leq i \leq n)$$

$$\bigwedge_{i=0}^{n-1} x_i + 1 \leq x_{i+1}$$

- This problem is unsatisfiable for any n since there are $n + 1$ variables to be arranged in the range of size n .
- To compare the performance of various bases, $\lceil \sqrt[m]{n} \rceil$ ($m \in \{1, 2, 3, 4\}$) and 2 are chosen as a base B .
- The length n is varied within 5000, 8000, 10000, 20000, and 30000.

Comparison of the CPU times

n	Order	C.O.E.			Log
	($m = 1$)	$m = 2$	$m = 3$	$m = 4$	($B = 2$)
5000	14.29	64.78	76.58	103.33	596.80
8000	47.02	189.03	212.21	384.93	2611.44
10000	M.O.	382.95	650.58	526.52	T.O.
20000	M.O.	1527.46	4889.55	6311.37	T.O.
30000	M.O.	4631.40	T.O.	T.O.	T.O.

- Only C.O.E. solved all given instances.
- The order and log encodings could not solve the instance when $n \geq 10000$.
- Choosing $m = 2$ (i.e. $B = \lceil \sqrt{n} \rceil$) is the most effective choice for this problem.

Comparison of generated SAT instances (MB)

n	Order ($m = 1$)	C.O.E.			Log ($B = 2$)
		$m = 2$	$m = 3$	$m = 4$	
5000	1005.64	56.46	28.93	21.36	16.54
8000	2643.70	122.94	51.89	38.37	26.74
10000	4155.76	173.65	72.35	48.11	37.46
20000	17955.93	509.32	201.49	119.19	81.99
30000	40954.37	977.52	352.53	227.37	127.40

- C.O.E. generates much smaller SAT instances even when $m = 2$.
- When $n = 30000$, the size of the order encoding is more than 40 GB.

Runtime memory consumption (MB)

Length n	Order Encoding	C.O.E.			Log Encoding
		$m = 2$	$m = 3$	$m = 4$	
5000	4827.61	231.84	121.57	104.86	200.80
8000	13073.18	435.35	221.14	194.59	502.07
10000	M.O.	622.10	377.71	261.69	T.O.
20000	M.O.	1795.87	1028.27	1035.88	T.O.
30000	M.O.	3220.83	T.O.	T.O.	T.O.

- When $n = 5000$ and 8000 , the order encoding proved satisfiability with no decision.
- When $n = 8000$, C.O.E. uses less memory than the log encoding.

Arguments of CSP solvers

We use the command line arguments used in the 2009 International CSP Solver Competition.

- choco
-randval true -h 1 -ac 32 -saclim 60 -s true -verb 0 -seed 11041979
- Mistral
No arguments

Comparison of the size of encoded-SAT instance

Let d be the maximum domain size of x, y, z and $B \geq 2$ be a base.

Constraint	Direct	Order	C.O.E	Log
$x \leq a$	$O(d)$	$O(1)$	$O(\log_B d)$	$O(\log_2 d)$
$x \leq y$	$O(d^2)$	$O(d)$	$O(B \log_B d)$	$O(\log_2 d)$
$z = x + a$	$O(d^2)$	$O(d)$	$O(B \log_B d)$	$O(\log_2 d)$
$z = x + y$	$O(d^3)$	$O(d^2)$	$O(B^2 \log_B d)$	$O(\log_2 d)$

- Each ternary constraint can be encoded $O(B^2 \log_B d)$ SAT clauses by using C.O.E. in the worst case.
- It is much less than $O(d^3)$ SAT clauses of the direct encoding.