

Constraint solving on modular integers

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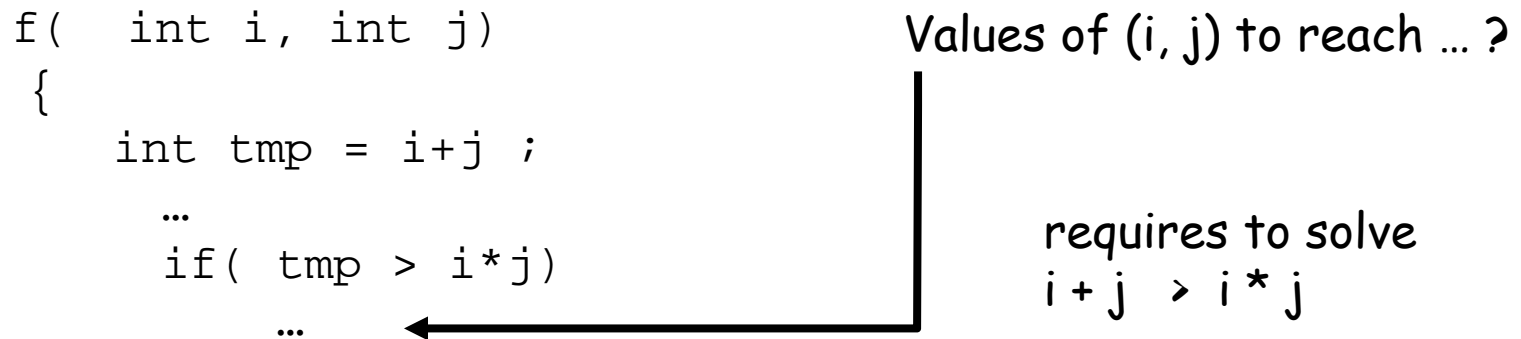
** *ILOG Lab, IBM France*

*** *CEA List*

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Software Verification with CP

- Automatic verification of programs (e.g., a C function or a Java method) requires the generation of test input that reach given locations



- *Constraint-Based Testing* tools include techniques that address this problem with:
 - CP over Finite Domains techniques
 - Abstract domains computations (Intervals, Polyhedra, Congruences, ...)

Wrap-around integer computations

- Most architectures implement wrap-around arithmetic (modular integers) :

```
char (-128..127, 1 byte),          unsigned char (0..255, 1 byte),
short(-32768..32767, 2 byte),      unsigned short (0..65535, 2 byte),
long (-2147483648..2147483647, 4 byte), unsigned long (0.. 4294967295, 4 byte),
...
```

- Problem in the previously mentioned tools:

Expressions are interpreted using ideal integer arithmetic rather than wrap-around integer arithmetic

- Example:

the C expression
should be interpreted as
rather than just

```
short a,b,c; c=a+b
c=a+b mod(216)    in -32768..32767
c=a+b              in inf .. sup
```

Programs that suppose wrap-around integer computations

- Good programming practices suggest taking care of integer overflows:

```
unsigned long len = 231;
```

```
int f( unsigned long buf ) {
```

```
    if (buf + len < buf)
```

```
        ...
```

← Value of buf to reach ... ?

- Typical analysis tools would incorrectly declare ... as being unreachable !

NB: Simplifying `buf + len < buf` in `len < 0` is forbidden in wrap-around integer arithmetic!

Bound-consistency for integer computations

Let a, b be unsigned over 4 bits

a in $0..15$, b in $0..15$

$b = 2 * a;$

// **Ideal Arithmetic**

// a in $0..7$ b in $0..14$

// **Wrap-around arithmetic**

// a in $0..15$ b in $0..14$

Bound-consistency for integer computations

Let a, b be unsigned over 4 bits

a in $8..9$, b in $0..15$

$b = 2 * a;$

// **Ideal Arithmetic**

// fail

// **Wrap-around arithmetic**

// a in $8..9$ b in $0..2$

Can we implement wrap-around interval ideal arithmetic with modulo ?

- Yes, but results wouldn't be optimal

$A = 8, B \text{ in } 2..4, C \# = A*B \text{ mod}(16)$ (in SICStus clpfd)

gives C in $0..15$ although $C=9, C=10, \dots, C=15$ have no support
!

- $8 * 2..4 = \{8*2=0_{16}, 8*3=8_{16}, 8*4=0_{16}\}$

$$\subset 0..8$$

smallest interval that contains all the double products!

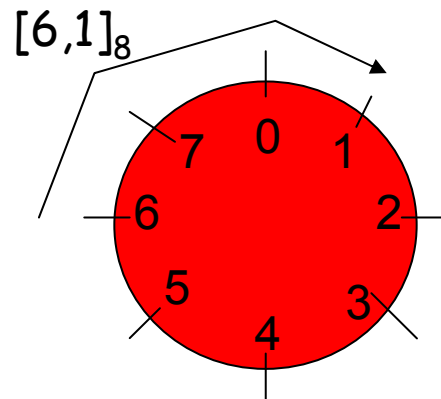
Our approach: to build an Interval Constraint Solver using *Clockwise Intervals*

Def 1: *Clockwise Interval* (CI)

Let $b=2^w$, x and y be two integers modulo b ,

a CI $[x,y]_b$ denotes the set $\{x, x+1 \bmod b, \dots, y-1 \bmod b, y\}$

Ex: $[6,1]_8$ denotes the unordered set of integers modulo 8: $\{6,7,0,1\}$



By convention: $[0, b-1]_b$ is the canonical representation of Z_b

Cardinality

Def 2: *Cardinality*

Let $[x,y]_b$ be a CI, then $\text{card}([x,y]_b)$ is an integer such that:

$$\begin{aligned} \text{card}([x,y]_b) &= b && \text{if } [x,y]_b = [0, b-1]_b \\ &= (y - x + 1) \bmod b && \text{otherwise} \end{aligned}$$

Prop 1: A CI $[x,y]_b$ contains exactly $\text{card}([x,y]_b)$ elements

Hull

- The hull of a set of modular integers S is the smallest CI w.r.t. cardinality, that contains all the elements of S .

Def 3: (Hull) Let $S = \{x_1, \dots, x_p\}$ be a subset of Z_b , the hull of S is a CI, noted $\square S$, $\square S = \text{Inf}_{\text{card}}(\{[x_i, x_j]_b \mid \{x_1, \dots, x_p\} \subseteq [x_i, x_j]_b\})$

Prop 2: Let $S = \{x_1, \dots, x_p\}$ be an **ordered** subset of Z_b , and let x_{-1} denotes x_{p-1} , then

$$\square S = [x_i, x_{i-1}] \text{ where } i \text{ such that } \text{card}([x_i, x_{i-1}]) \text{ is minimized}$$

Corollary: $\square S$ can be computed in linear time w.r.t. the size of S

Clockwise interval arithmetic

$$[i,j]_b @ [k,l]_b = \square \{(i @ k) \bmod b, (i @ k+1) \bmod b, \dots (j @ l) \bmod b\}$$

for any @ in $\{\oplus, \ominus, \otimes, \dots\}$

(Addition)

$$[i,j]_b \oplus [k,l]_b = [0, b-1]_b$$

$$= [(i+k) \bmod b, (j+l) \bmod b]_b$$

if $\text{card}([i,j]_b) = b$ or $\text{card}([k,l]_b) = b$
 or $\text{card}([i,j]_b) + \text{card}([k,l]_b) \geq b$
 otherwise

(Substraction)

$$[i,j]_b \ominus [k,l]_b = [0, b-1]_b$$

$$= [(i-l) \bmod b, (j-k) \bmod b]_b$$

if $\text{card}([i,j]_b) = b$ or $\text{card}([k,l]_b) = b$
 or $\text{card}([i,j]_b) + \text{card}([k,l]_b) \geq b$
 otherwise

Where the things become more complicated !

- Multiplication by a constant : $k \otimes [i,j]_b$
- Unlike in classical Interval Arithmetic, results cannot be computed using only the bounds

$$5 \otimes [2,7]_8 = \square\{10 \bmod 8, \dots, 35 \bmod 8\} = [1, 7]_8$$

- but, 1) in Z_2^w , divisors of 0 are well-known
- 2) Thanks to prop2, $\square\{x_1, \dots, x_p\}$ can be computed efficiently when $\{x_1, \dots, x_p\}$ is ordered

- Prop3: Let $k \neq 2^n$, $q_1 = k \cdot i \text{ div } b$, $q_2 = k \cdot j \text{ div } b$, then

$$\text{Max}(k \otimes [i, j]_b) = b - d \quad \text{where } d = \text{Min}_{q_1 < q \leq q_2} (q \cdot b \text{ mod } k)$$

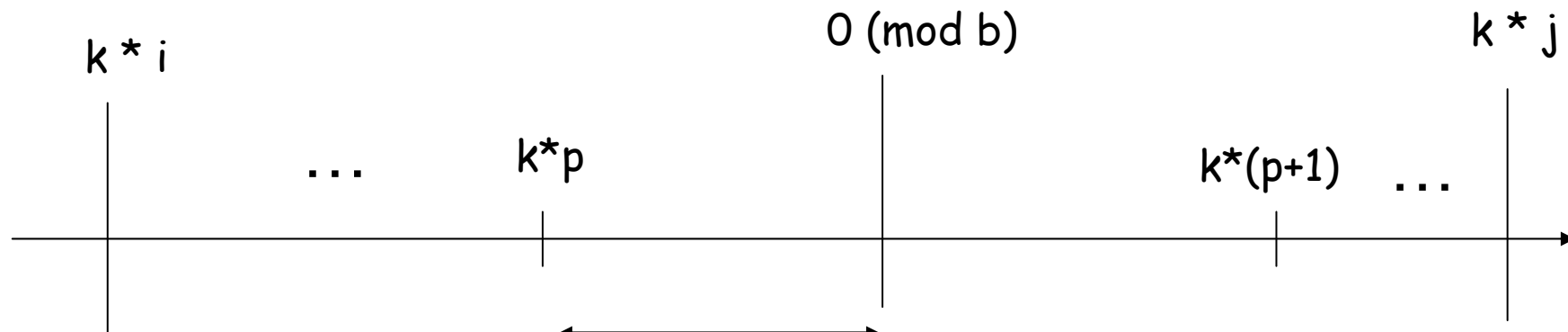
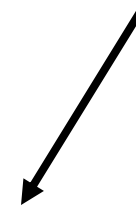
and

$$\text{Min}(k \otimes [i, j]_b) = d' \quad \text{where } d' = \text{Min}_{q_1 < q \leq q_2} (-q \cdot b \text{ mod } k)$$

For $k * [i, j]_b$

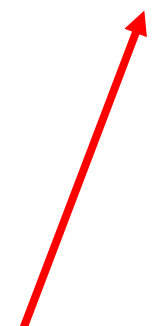
computing the upper bound can be done modulo k instead of modulo b !

$$q * b = q * 2^w = 0 \pmod{b}$$



$$d = \text{Min}_{q_1 < q \leq q_2} (q * b - k * p)$$

$\text{Max}(k * [i, j]_b)$



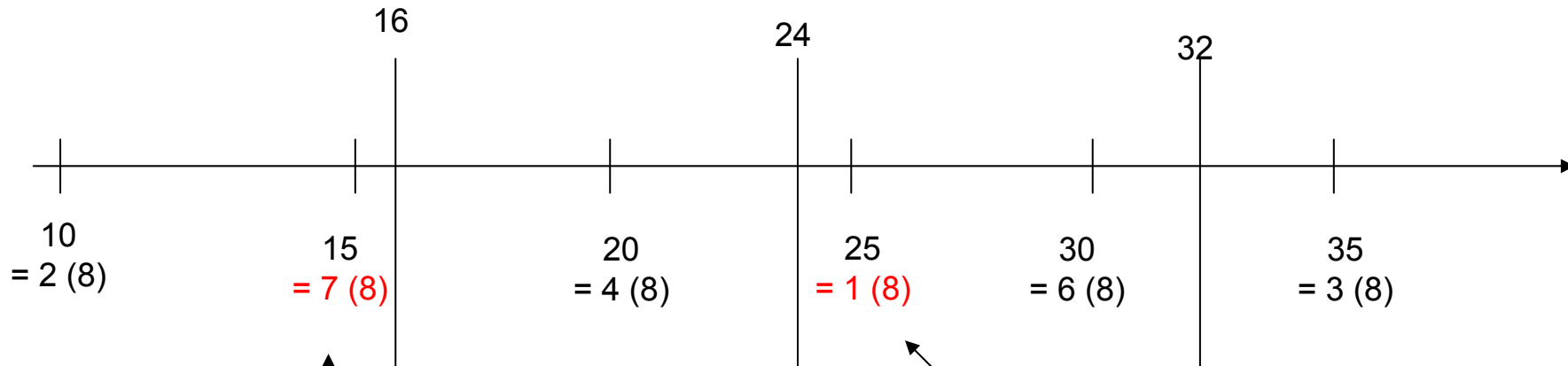
Then, $d = \text{Min}_{q_1 < q \leq q_2} (q * b \pmod{k})$
 and
 $\text{Max}(k \otimes [i, j]_b) = b - d$

$$k=5, i=2, j=7, b=8$$

$$5 * [2,7]_8 = [1,7]_8$$

Prop3: Let $k \neq 2^n$, $q_1 = k*i \text{ div } b$, $q_2 = k*j \text{ div } b$, then

and $\text{Max}(k \otimes [i,j]_b) = b-d$ where $d = \text{Min}_{q_1 < q \leq q_2} (q*b \text{ mod } k)$
 $\text{Min}(k \otimes [i,j]_b) = d'$ where $d' = \text{Min}_{q_1 < q \leq q_2} (-q*b \text{ mod } k)$



$$d = \text{Min}_{q_1 < q \leq q_2} (q*b \text{ mod } k), \quad d' = \text{Min}_{q_1 < q \leq q_2} (-q*b \text{ mod } k),$$

$$q = 2, \quad 16 \text{ mod } 5 = 1, \quad -16 \text{ mod } 5 = 4$$

$$q = 3, \quad 24 \text{ mod } 5 = 4, \quad -24 \text{ mod } 5 = 1$$

$$q = 4, \quad 32 \text{ mod } 5 = 2, \quad -32 \text{ mod } 5 = 3$$

Relations over Clockwise Intervals

- Inclusion, union and intersection of CIs are defined with their set-theoretic counterparts

$$[i,j]_b \subseteq [k,l]_b \Leftrightarrow \{i,i+1,\dots,j\} \subseteq \{k, k+1, \dots,l\}$$

- However, union and *more surprisingly intersection* are not closed over CIs, e.g.,

$$[5, 2]_8 \cap [1, 6]_8 = \{1, 2, 5, 6\}$$

Hence, we define the meet and join operations using the hull operator

$$[5, 2]_8 \text{ meet } [1, 6]_8 = \square\{1, 2, 5, 6\} = [1,6]_8$$

- $X = Y$ leads to prune both $CI(X)$ and $CI(Y)$ using $CI(X) \text{ meet } CI(Y)$

Three implementations of constraint solving over modular integers (in progress)

- **MAXC (INRIA):**
 - Developed for EUCLIDE, a platform for verifying critical C programs
 - In SICStus Prolog (700loc) + C (300loc)
 - Direct implem. Of Clockwise Intervals over 1, 2, 3, 4, 8, 16, 32 bits only
 - unsigned only, no conversions, few arithmetic and relations
- **JSOLVER (ILOG)**
 - Static analysis of rule-based programs (ILOG Rules)
 - Domain and Bound-consistencies on ideal integer arithmetic and
 - use of a cast function to map the results on wrap-around
- **COLIBRI (CEA):**
 - Constraints library used by CEA test generation tools (GATeL for LUSTRE models, PathCrawler for C code, Osmose for binary code)
 - Integer/Real/Floating points interval arithmetics (union of disjoint intervals), Congruences, Difference constraints
 - signed and unsigned cases

COLIBRI (CEA): 2 extra ideas

- For each op in $\{+,-,*,div,rem\}$, COLIBRI provides a modular version op_2^n , modular constraint propagators are handled by non modular operations:

$$A \ op_2^n \ B = C \Leftrightarrow A \ op \ B = C + K * 2^n$$

The range of K varies according to signed/unsigned, n and op .

Example: $A +_2^n B = C$

- Signed : $[A,B,C] :: [-2^{n-1}..2^{n-1}-1]$, $K :: [-1..1]$
- Unsigned : $[A,B,C] :: [0..2^n-1]$, $K :: [0..1]$

- For each op_2^n , an extra argument $UO :: [-1..1]$ allows to read / provoke an underflow ($UO = -1$), overflow ($UO = 1$) or a nominal behavior ($UO = 0$)

An extra constraint maintains the invariant $sign(UO) = sign(K)$

When $UO = K = 0$, $A \ op_2^n \ B = A \ op \ B$

Example: $n = 3$, A,B,C unsigned, $A :: [2..4]$, $B :: [5..7]$, $C :: [0..7]$, $UO :: [0..1]$

$$\begin{aligned} A +_2^3 B =_{UO} C &\rightarrow A + B = C + K*8 \text{ with } K :: [0..1] \text{ and } sign(K) = sign(UO) \\ &\rightarrow C :: [0..3, 7] \end{aligned}$$

ILOG JSolver: A CP library in Java for Rule Program Analysis

For any arithmetic operator, compute intervals of Z and then project them on computer intervals using a cast function

- Let $[a, b]$ be an interval of Z and u, v represent a, b in a (m, M) computer integer

- $a = u + k_u(M-m+1), m \leq u \leq M$

- $b = v + k_v(M-m+1), m \leq v \leq M$

- $\text{cast}_{m,M}([a, b]) = \begin{cases} [u, v] & \text{if } k_u = k_v \\ [m, M] & \text{otherwise} \end{cases}$

Further work

- Finding optimal bounds for non-linear constraints is hard
 - practical solution: relaxing optimality using over-approximations,
e.g., X in $a..b$, Y in $c..d$ then $Z = X*Y$ in $\min(a*Y, X*c)..max(b*Y, X*d)$
- Finishing our three implementations and performing a serious experimental evaluation is indispensable → next step
- Deal with constraints where distinct basis are considered,
e.g.,
`short x ;`
`long y ;`
`x = (short) y ;`