

Model Checking: An Overview

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Model Checking

What is the problem ?

- System/Program \rightarrow Model (state machine)
- Specification/Property = Set of behaviors
- Specification \rightarrow Formula (temporal logic)
- Problem: Model *satisfies* Formula

Issues:

- What kind of models for what kind of systems ?
- What kind of logics for what kind of properties ?
- Decidability ? Complexity ?
- Efficiency, scalability ?
- Under/Upper approximations ?

Models = Various Classes of Automata

After some abstraction ...

- Finite-state automata
Hardware, communication protocols, etc.
- FSA + stack = pushdown systems
Boolean procedural programs
- FSA + clocks = timed automata
Real-time systems
- FSA + counters = counter automata, vector addition syst. (Petri nets)
Mutual exclusion protocols, cache coherence protocols, device drivers, etc.
- FSA + fifo queues = fifo channel automata
Communication protocols, distributed systems, etc.

Properties: Behaviors

A behavioral property talks about (infinite) computations.

- Safety / Invariance properties

$$Init \Rightarrow \Box Safe$$

- Termination / Liveness properties

$$\Box Init \Rightarrow \Diamond Termination$$

$$\Box Request \Rightarrow \Diamond Response$$

$$\Box \Diamond Query \Rightarrow \Box \Diamond Grant$$

Specification languages: Temporal Logics (and others ...)

LTL [Pnueli 77], CTL [Clarke, Emerson 82], ...

Properties: States

State properties talks about configurations and relations between configurations (e.g., Input and Output of a procedure).

- Specifying states/configurations: FO logic over data domains
- Data domain D (integers, reals, words, terms, ...)
- Program variables $X = \{x_1, \dots, x_n\}$ over D
- Specification logic: $\text{FO}(D, Op, Rel)$ for some set of operations Op and set of relations Rel .
- Example: Presburger arithmetic $(\mathbb{N}, \{0, 1, +\}, \{\leq\})$.
- Specifying a set of states: A formula $f(X)$
- Specifying a relation between states: A formula $R(X, X')$
- Programs are annotated with assumptions and assertions (about the set of states at particular control locations)

Checking Safety Properties

$$Init \Rightarrow \Box Safe$$

- Find and auxiliary inductive invariant Inv :

$$Init \Rightarrow Inv$$

$$Inv \Rightarrow Safe$$

$$post(Inv) \Rightarrow Inv$$

or alternatively

$$Inv \Rightarrow \neg pre(\neg Inv)$$

- Reachability analysis / Synthesis of strongest inductive invariant:

$$post^*(Init) \Rightarrow Safe$$

Issues:

Representation of sets of configurations, deciding entailment, compute post/pre-images, compute reachability sets.

Models = Finite-State Automata

- Reachability is (obviously) decidable
- Model checking against temporal logics is also decidable
 - ▶ Reducible to reachability queries and cycle detection problems.
 - ▶ CTL : $|Model| \cdot |Formula|$
 - ▶ LTL : $|Model| \cdot Exp(|Formula|)$
 - ★ Automata-based approach [Vardi, Wolper 96]
 - ★ Associate with a formula ϕ and automaton A_ϕ s.t. $L(A_\phi) = \llbracket \phi \rrbracket$
 - ★ Check emptiness of $L(M) \cap L(A_{\neg\phi})$

Main Problem: State-space explosion !!

- Boolean variables: $2^{\#Variables}$ states
- Concurrent systems: $2^{\#States}$ global states

Partial-Order Techniques

- Asynchrony \Rightarrow a huge number of interleavings
- Several interleavings can be undistinguishable
- \Rightarrow Consider only one representative of all equivalent interleavings
Godefroid, Wolper, Valmari, Peled ... 90's
- Tools: SPIN [Holzmann, 8+,9-] ...
- An alternative approach: Petri nets (compact representation of concurrent systems)
- Solve reachability/MC queries on finite unfoldings of Petri nets
Mc Millan, Esparza, ...

Symbolic Analysis

- Boolean variables $X = \{x_1, \dots, x_n\}$
- Set of states = a boolean formula $f(x_1, \dots, x_n)$
- Transition relation = a boolean formula $T(x_1, \dots, x_n, x'_1, \dots, x'_n)$

$post^*(S)/pre^*(S)$: Compute F_0, F_1, F_2, \dots until $F_{i+1} \Rightarrow F_i$

$$F_0 = f_S(X)$$

$$F_{i+1} = X_i \vee post/pre(F_i)$$

Where

$$post(f) = \exists Y. f(Y) \wedge T(Y, X)$$

$$pre(f) = \exists Y. f(Y) \wedge T(X, Y)$$

Issue: Compact representation of boolean formulas ??

Mc Millan et al. 92 : Use Bryant's Binary Decision Diagrams.

Tool: SMV.

Efficient Representations: BDD's

- Fix an ordering between variables
- Idea: Binary decision trees + sharing + eliminating redundant tests
- Can be exponentially more concise than explicit representations
- Canonical representations
- Similar to deterministic (acyclic) finite state automata over the alphabet $\{0, 1\}$
- Efficient implementation: one single representation of each sub-dag in the memory

Many efficient BDD packages are available.

Size of the BDD's

Let $X = \{x_1, \dots, x_n\}$. Consider the formula:

$$\bigwedge_{i=1}^n x_i = y_i$$

- $x_1 < y_1 < x_2 < y_2 < \dots < x_n < y_n$.

Linear size representation:

Check successively $x_i = y_i$ equalities

- $x_1 < \dots < x_n < y_1 < \dots < y_n$.

Exponential size representation:

Must memorize values of all the x_i 's

Bounded Model Checking

Biere, Clarke, ...

- Fix a bound K .
- Detect bugs using path of length at most K
- Encode as a boolean formula and submit to a SAT solver.
- Reachability:

$$Init(X_0) \wedge T(X_0, X_1) \wedge \cdots \wedge T(X_{k-1}, X_k) \wedge \bigvee_{i=0}^k BAD(X_i)$$

- Fair cycle detection:

$$Init(X_0) \wedge T(X_0, X_1) \wedge \cdots \wedge T(X_{k-1}, X_k) \wedge \bigvee_{i=0}^k REP(X_i) \wedge T(X_k, X_i)$$

- Performs better than BDD-based methods for bug detection.
- Completeness: $K \leq$ the longest cycle-free path in the state graph

Infinite-State Systems

- Real-time systems
- Programs with integer/real variables
- Recursive procedure calls
- Dynamic creation of threads/processes
- Arrays, dynamic data structures

Question: How to reason about infinite state spaces ?

Symbolic Reachability Analysis

- Data domain D (integers, reals, words, terms, ...)
- Variables $X = \{x_1, \dots, x_n\}$ over D
- Set of states = a formula $f(X)$ of $\text{FO}(D, Op, Rel)$
- Transition relation = a formula $T(X, X')$ of $\text{FO}(D, Op, Rel)$

$post^*(S)/pre^*(S)$: Compute F_0, F_1, F_2, \dots until $F_{i+1} \Rightarrow F_i$

$$\begin{aligned}F_0 &= f_S(X) \\ F_{i+1} &= X_i \vee post/pre(F_i)\end{aligned}$$

Where

$$\begin{aligned}post(f) &= \exists Y. f(Y) \wedge T(Y, X) \\ pre(f) &= \exists Y. f(Y) \wedge T(X, Y)\end{aligned}$$

Issue: Compact representations ? Termination ??!?

Termination of Backward Analysis: Monotonic Systems

Abdulla et al., Finkel et al.

- **Well-quasi ordering** \preceq on states: $\forall c_0, c_1, c_2, \dots, \exists i < j, c_i \preceq c_j$
- \Rightarrow Each set has a finite number of minimals
- \Rightarrow Upward-closed sets are definable by their minimals
- **Monotonicity**: \preceq is a simulation relation
$$\forall c_1, c'_1, c_2. ((c_1 \longrightarrow c'_1 \text{ and } c_1 \preceq c_2) \Rightarrow \exists c'_2. c_2 \longrightarrow c'_2 \text{ and } c'_1 \preceq c'_2)$$
- \Rightarrow *pre* and *pre** -images of \preceq -upward closed sets are \preceq -upward closed
- **Reachability of upward-closed sets (coverability) is decidable:**
 - Given an UC U , the backward reachability analysis terminates:*
 - Collect iteratively all minimals of $\text{pre}^*(U)$*

Monotonic Systems: Examples

- Vector addition systems with states (Petri nets)
 - ▶ Operations: $c := c + 1, c > 0 / c := c - 1$
 - ▶ WQO: usual order on natural numbers
- Lossy fifo channel systems
 - ▶ Operations: send, receive to a channel + lossiness
 - ▶ WQO: substring relation
- Other examples
 - ▶ Broadcast protocol
 - ▶ Timed Petri nets
 - ▶ etc

Finite Bisimulations

- S a set of states.
- $R \subseteq S \times S$ is a bisimulation iff R is symmetrical and $(s_1, s_2) \in R$ iff

$$\forall a. s_1 \xrightarrow{a} s'_1 \Rightarrow \exists s'_2. s_2 \xrightarrow{a} s'_2 \text{ and } (s'_1, s'_2) \in R$$

- Preserves all usual properties.
- Symbolic minimal model generation (partition refinement algorithm) [B., Fernandez, Halbwachs 90]

Ingredients: Pre-image, Intersection, Complementation

- Finite bisimulation \Rightarrow Termination \Rightarrow Decidability of MC
- Backward reachability analysis terminates.
- Used in many contexts, e.g., timed systems [Alur, Halbwachs, ...], hybrid systems [Henzinger et al., 9+]

Timed Automata

Alur & Dill 90

- FSA + real-valued clocks
- Dynamic:
 - Time progress in control states +
Instantaneous jumps between states*
- Constraints on clocks:
 - Conjunctions of $x \leq c$ or $x - y \leq c$, c is an integer constant.*
- Type of constraints:
 - Invariants associated with states + transition guards.*
- Clocks can be reseted on transitions.

Regions

Let C be the maximal constant in the constraint of the automaton.

Let $\vec{x} = (x_1, \dots, x_n) \in \mathbb{R}_{\geq 0}$, the equivalence class $[\vec{x}]$ is characterized by

- Integer bounds: $(\lfloor x_1 \rfloor, \dots, \lfloor x_n \rfloor)$
Partition according to the integer grid.
- Time progress: $(\text{fract}(x_{i_1}), \#_1, \text{fract}(x_{i_2}), \#_2, \dots, \text{fract}(x_{i_n}))$
Add diagonals.

where i_1, \dots, i_n is a permutation of $1, \dots, n$, and $\#_i \in \{<, =\}$.

- Beyond C all $\lfloor x_i \rfloor$ can be abstracted to one value ($> C$).
Finite partition: bounded integer grid.

- Finite Region Graph: Decidable MC
- Exponential number of regions !!

Symbolic Analysis of Timed Automata: Zones and DBM's

- Let x_1, \dots, x_n be the clocks of the automaton
- Let x_0 be an additional variable always equal to 0
- Constraints:

$$\bigwedge_{i=0}^n x_i - x_j \#_{(i,j)} c_{(i,j)}$$

- DBM (Difference Bound Matrices):

$$M(i, j) = (\#_{(i,j)}, c_{(i,j)})$$

where $\#_{(i,j)} \in \{\leq, <\}$ and $c_{(i,j)} \in \mathbb{Z}$

- Efficient representations for symbolic computations:
 - ▶ Canonicity: Compute strongest bounds = shortest paths
 - ▶ Emptiness: existence of a negative cycle
 - ▶ Inclusion: \leq — Intersection: $\min + \text{can.}$
 - ▶ Time progress: remove upper bounds + can.
 - ▶ Reset: impose equality with $x_0 + \text{can.}$
- Tools: Uppaal, Kronos, ...

Acceleration

Boigelot, Wolper, B., Abdulla, Finkel, Leroux, etc.

- Let R be the transition relation of the system
- Assume that $R = R_1 \cup \dots \cup R_n \cup R'$
- Assume we know how, given S , to compute $R_i^*(S)$, for each R_i
- **Accelerated** computation of reachable states:

Compute $R^*(S) = X_0 \cup X_1 \cup \dots$ where

$$X_0 = S$$

$$X_{i+1} = X_i \cup R_1^*(X_i) \cup \dots \cup R_n^*(X_i) \cup T'(X_i)$$

until $X_{i+1} \subseteq X_i$

- ▶ R_1^*, \dots, R_n^* are *meta-transitions*
- ▶ Termination is not guaranteed in general, but exact computation,
- ▶ Can be used for under-approximate analysis.

Counter Automata

- Operations $T(X, X') : X' = AX + B$
- Is $T^n(X, X')$ representable in Presburger arithmetic ?
- No in general: $T : x' = 2x$, $T^n : x' = 2^n x$
- Conditions on A : There is a finite number of A^k , for any k .
- Example: $A = Id$, $T^n : X' = X + nB$

Abstract Analysis of Infinite-State Systems

Abstract interpretation [Cousot, Cousot, 77]

- α = abstraction function, i.e., $S \subseteq \alpha(S)$.
- Upper-approximate computation of the set of reachable states:
Compute the sequence $X_0 \sqcup X_1 \sqcup \dots$ where

$$\begin{aligned}X_0 &= S \\X_{i+1} &= X_i \sqcup \alpha(\text{post}(X_i))\end{aligned}$$

until $X_{i+1} \subseteq X_i$

- Termination if no infinite increasing sequence of abstract sets
 - ▶ α has a finite image
 - ▶ α is the upward closure operation wrt a WQO
 - ▶ \sqcup is a widening operator (extrapolation, jumps to the limit)

Numerical Abstract Domains

- Intervals

$$l \leq x \leq u$$

- Octagons

$$l \leq x \leq u, l \leq x - y \leq u, l \leq x + y \leq u$$

- Polyhedra

$$\sum_{i=1}^n a_i x_i \leq b$$

- ...

Tools: e.g., APRON [Jeannet, Miné, 09]

Non Numerical Domains

- Shape analysis [Sagiv, Reps, Willems, 96] ...
Graphs abstracting heaps
- Shapes + Data constraints
see for instance talk of Constantin Enea
- I will talk later about something called Abstract Regular MC

State-Space Partitioning

[Clarke, Grumberg, Long 92], [Bensalem, B., Loiseaux, Sifakis, 92]

- Let M be a infinite-state model
- Let \sim be a partition of the set of states, and let $[s]$ be the \sim -equivalence class of s .
- $M/\sim =$ quotient of M w.r.t. \sim .
- M/\sim *simulates* M :

$$\forall s. (M, s) \sqsubseteq (M/\sim, [s])$$

\Rightarrow Preservation of universally path-quantified properties. (e.g., linear-time properties.)

e.g., if \sim is bisimulation, then preservation of all properties.

Predicate Abstraction

Graf & Saidi 97, ...

- Let $\mathcal{P} = \{P_1, \dots, P_n\}$ be a finite set of predicates.
- Let $\sim_{\mathcal{P}}$ be the equivalence induced by \mathcal{P} .

\Rightarrow Consider $M/\sim_{\mathcal{P}}$: finite abstract model.

- Constructing the abstract model:
 - ▶ A $\sim_{\mathcal{P}}$ -class can be represented a boolean formula \mathbf{b} ,
 - ▶ Given a bit vector \mathbf{b} , let

$$\gamma_{\mathbf{b}} = \bigwedge_{\mathbf{b}(i)=1} P_i(X) \wedge \bigwedge_{\mathbf{b}(j)=0} \neg P_j(X)$$

- ▶ Given two formulas \mathbf{b} and \mathbf{b}' ,

$$(\mathbf{b}, \mathbf{b}') \in T/\sim_{\mathcal{P}} \text{ iff } \exists X, X'. \gamma_{\mathbf{b}}(X) \wedge \gamma_{\mathbf{b}'}(X') \wedge T(X, X')$$

Counter-Example Guided Abstraction Refinement

- Abstract counter-example

$$S_0 \xrightarrow{t_1} S_1 \xrightarrow{t_2} S_2 \dots \xrightarrow{t_n} S_n \text{ with } S_n \cap BAD \neq \emptyset$$

- Compute

$$X_n = S_n \cap BAD$$

$$X_k = S_k \cap pre(X_{k+1})$$

until

- ▶ either $X_0 \neq \emptyset$: real counter-example
- ▶ or, there is $i > 0$ such that $X_i = \emptyset$: Spurious counter-example

*$S_{i+1} \setminus X_{i+1}$ and X_{i+1} must be distinguished :
 \Rightarrow Add X_{i+1} to the set of predicates*

Craig Interpolation

Let A and B be two formulas such as $A \wedge B = \text{false}$

An *interpolant* for (A, B) is a formula \hat{A} such that

- $A \Rightarrow \hat{A}$
- $\hat{A} \wedge B = \text{false}$
- \hat{A} refers to common variables of A and B .

Interpolants can be extracted from falsification proofs

CEGAR using Interpolation

McMillan, Jhala, ...

- Abstract counter-example

$$INIT \xrightarrow{t_1} S_1 \xrightarrow{t_2} S_2 \dots \xrightarrow{t_n} S_n \text{ with } S_n \cap BAD \neq \emptyset$$

- Check, using an SMT solver, satisfiability of

$$f_{INIT}(X_0) \wedge t_1(X_0, X_1) \wedge t_2(X_1, X_2) \wedge \dots \wedge t_n(X_{n-1}, X_n) \wedge f_{BAD}(X_n)$$

- If satisfiable, then real counter-example
- If not satisfiable, then for every $i \in \{1, \dots, n\}$, consider the interpolant I_i of

$$(f_{INIT}(X_0) \wedge \dots \wedge t_i(X_{i-1}, X_i), t_i(X_i, X_{i+1}) \wedge \dots \wedge f_{BAD}(X_n))$$

- Add all the I_i 's in the set of predicates.

Procedural Programs: Recursive State Machines

- N a set of nodes. $Ent \subseteq N$ entry nodes, $Exit \subseteq N$ exit nodes.
- G a set of globals, and L a set of locals.
- Transitions:

$n \xrightarrow{op} n'$ where op is an operation on globals and locals,
and $n \xrightarrow{\text{call}(P, en, l_0)} n'$

Semantics: RSM \rightsquigarrow Pushdown system

- $n \xrightarrow{op} n' \rightsquigarrow \langle g, (n, l) \rangle \rightarrow \langle g', (n', l') \rangle$ where $(g', n') = op(g, n)$
- $n \xrightarrow{\text{call}(P, en, l_0)} n' \rightsquigarrow \langle g, (n, l) \rangle \rightarrow \langle g, (en, l_0)(n', l) \rangle$
- $\langle g, (ex, l) \rangle \rightarrow \langle g, \epsilon \rangle$

Procedure Summarization

- Compute $Reach_P \subseteq (Ent \times G) \times (Exit \times G)$
- Needs the relations $R_{P,Q} \subseteq (Ent \times G \times L) \times (N \times G \times L)$
- Relations defined inductively (based on program recursive schema)
- Least fixpoint computation
- Terminates if finite-state domain. BDD-based symbolic computation.
- In general: Abstract summaries (abstract domains, widening).

Automata-based Symbolic Approach

Let P be a pushdown system

- Compute the set of backward/forward reachable configurations
- A configuration is a word $pa_1a_2\cdots a_n$, p is a control state of the PDS, and $a_1a_2\cdots a_n$ is the stack content.
- Use a finite-state automaton A_C to represent a regular set of configurations C .
- For every regular set of configurations C , $post^*(C)$ and $pre^*(C)$ are regular and effectively constructible.

Computing pre^ -image* [B. Esparza, Maler 97]

- A_C has a state s_p for each control state p of P
- Compute a sequence of automata $A_0 = A_C, A_1, \dots$
- $\langle p_1, a \rangle \rightarrow \langle p_2, w \rangle$ a transition of P , if $s_{p_1} \xrightarrow{w} q$ in A_i , then add $s_{p_2} \xrightarrow{a} q$ to it.
- Termination: fixed number of states.

Regular Model Checking

Abdulla, B., Jonsson, Pnueli, Saksena, Touili, Hebermehl, Vojnar, ...

- A configuration encoded as a word/tree
- Set of configurations \rightsquigarrow finite-state automaton
- An action is encoded as finite-state transducer (I/O automaton)
- Reachability problem \rightsquigarrow

Given automata A and B , and a transducer T , check if

$$T^*(A) \cap B = \emptyset$$

- Application to:
 - ▶ Networks of processes: Configuration = sequence/tree of local states
 - ▶ Counter automata: Encode integers as finite words over $\{0, 1\}$
 - ▶ Dynamic linked structures: Encode heaps as word / trees

RMC based verification

Generic techniques for computing (exactly/approximatively) $T^*(A)$ (or T^*)

- **Acceleration** techniques for some classes of regular relations
- **Exact abstractions** on transducers for transitive closure computations

Abdulla, Nilsson, Jonsson, Saksena ... 0+

- **Abstractions** on automata with **counter-example guided refinement**

B., Habermehl, Rogalewich, Vojnar 06

- ▶ Define equivalence relations on state of automata
- ▶ Example: Accept the same words of length $\leq k$.
- ▶ Predicate abstraction + CEGAR: A predicate = automaton
- ▶ Applied to the analysis of complex heap-manipulating programs

Heaps \rightsquigarrow Tree + navigation expressions

Challenges

- Complex theories: structures + data constraints
- Composition in procedure decisions (split according to various domains, and combine)
- Abstraction in procedure decisions (soundness + scalability)
- Complex behavior (e.g., concurrency)
- Probabilistic verification (how likely the model is correct)
- Quantitative verification (measure the quality of the implementation)
- Synthesis (program repair)